

















## Mason Williams · 1st

Global Head of Diversity, Equity, and Inclusion at Mattel, Inc.



University of California, Berkeley

Los Angeles, California, United States · Contact info

#### 500+ connections



**6 mutual connections:** Farnaz Golshani Flechner, Michael Martucci, and 4 others

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# **Highlights**

Latest Advances in AI and Machine Learning: A Conversation with CEOs

Mason attended this event

## **About**

Mason Williams is an innovative and thorough toy industry veteran with proven experience directing and delivering a diverse range of complex digital/physical toy products, digital games and experiences, and platform development. Currently, Mason serves as Director, Digital Product Development at Mattel Inc. where he leads a team of producers and engineers tasked with delivering the Mattel's highest complexity toys across Mattel's brand portfolio

## **Activity**

2,075 followers

Mason Williams reposted this • 3mo



DEI is a core value at Mattel because we impact our employee experience, our business, and our brand. That wouldn't be possible with out a team that exudes the values of innovation, collaboration,

**CC** 99

4 comments

Mason Williams commented on a post • 3mo

Limitless!!



9 comments

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## **Experience**



#### Global Head of Diversity, Equity, and Inclusion at Mattel, Inc.

Jul 2021 - Present · 1 yr 8 mos El Segundo, California, United States

#### **Director, Digital Product Development**

Apr 2017 - Jul 2021 · 4 yrs 4 mos

#### Sr. Manager Connected Play Production

Mar 2015 - Mar 2017 · 2 yrs 1 mo

Lead a team of digital producers and software engineers in the creation and production of innovative, high-complexity digital/physical toy lines

Leted at creating the "future of play" across all brands.
Google Launches TANGO w/ Hot Wheels

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to \$\text{hindustilly}6 experiences →



He oversees and is accountable for the delivery of all projects, panagament pf \$154 jandget, maintenance of all schedules, legal clearances, vendor sourcing, and coordinating with all internal teams associated with a given project.

Director of Production and Business Development Executive - Sav Design, Inc. - April 2009 - March 2010

· Lead producer responsible for creating and implementing virtual World/interactive learning activity (\$100 for Provost Academy, a charter school system. The parent company, Edison Learning, is expanded the sports lycom. The parent company, Edison Learning, is expanded the world based (SILO 2) on the design and effectiveness of development. Jun 2001 and implemented Agile Methodology to the Say Design Production Process tiwhish enberopped efficiency, client matigfaction and en 2.9 fit infonpgainet plays.

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: Broyided Art Direction for all graphic designers and sound designers.

## Education



## University of California, Berkeley

Sociology, Sociology 1992 - 1996

Activities and societies: 1992 National Collegiate Taekwondo Silver Medalist 1993 National Collegiate Taekwondo Silver Medalist, 1995 National Collegiate Taekwondo Silver Medalist

### **Skills**

## **Content Strategy**



Endorsed by Maximina Juson and 4 others who are highly skilled at this



Endorsed by 34 colleagues at Mattel, Inc.



72 endorsements

**Endorse** 

#### Game Design



👰 Endorsed by John Say who is highly skilled at this



Endorsed by 19 colleagues at Mattel, Inc.